Health – 10 / Max 100

Mana - 10 / Max 50

Strength 10

Intelligence 15

Resilience 20

Vigor 25

Armor – Res \* 0.25

Armor Pen – 10 + (Res)

Block chance – Armor \* 3 + 10

CricHitChance – Armor Pen \* 0.25

CricHitDamage – Armor Pen \* 0.5

CricHitResistance – Armor

HealthRegen – Vigor \* 0.01

ManaRegen – Intelligence \* 0.01

MaxHealth – 50 + Vigor \* 2

MaxMana – 20 + Intelligence \* 2